

# Knotty Sins

Here's a challenge... What one thing do all the words at the left have in common?

Anchor bend

Bowline

Angler's loop

Barrel hitch

Power cinch

Chain stitch

Dogshank

Eye splice

Square

Noose

Surgeon's loop

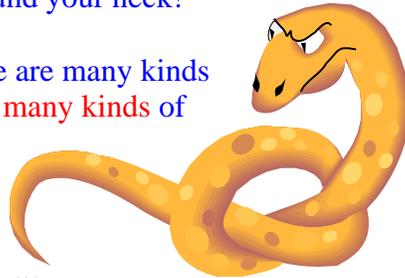
Did you guess they are all the names of knots? If you did, congratulations! You know your knots.

There are many, many types of knots – probably over a hundred! Knots tie things up so they can't get away. Knots can even kill people – for example, the hangman's noose is not a knot you want around your neck!

Sins are like knots. There are many kinds of sins, just as there are many kinds of knots. Sins tie us to Satan who is God's enemy. Sins can destroy people, like a hangman's noose. Many people like

to play with sins, just like they do with knots.

But sin is no game!



What is Sin? It is anything that breaks God's holy laws. For example, sin is when you say something mean to your brother or sister, or when you steal, or lie, or are rude. Sin hurts other people. Sin displeases God.

Who sins? Everyone! The Bible says that all of us have sinned (Romans 3:23) – every one of us. We've all disappointed God. We're not holy like God is, or we wouldn't sin.

God's Son, Jesus Christ, is holy like His Father. Jesus came to the world to save us from getting tangled up in sin. Jesus never sinned, yet He died to pay for our sins. When we ask Him to be our Saviour, He unties each of the sin knots. We are set free! Then God's Holy Spirit helps us so we don't get all knotted up again.



When we're freed from sin, we become God's child. We will get to live with God one day in Heaven, and we receive His blessings and help in our lives right now.

Jesus knows how to untie every knotty sin!

Dear God, please free me from my sins – the big ones and the little ones. I know they displease You and they hurt me and others. Please forgive me for the wrong things I've done, and let me become Your child. Lord Jesus, please save me – I know you are the only One who can. Thank you. Amen.